

Teacher Quick Start Guide

Everything you need to run a successful 60-minute classroom session. Read this once before class and keep it open on your laptop on the day. Eight short sections; no jargon.

FREE DEMO CREDENTIALS — TRY IT BEFORE YOUR NEXT LESSON

SITE	TEACHER PASSWORD	DEMO LICENCE KEY
www.education-tbs.co.uk	admin@business_school	TBS-M8CL-769Z

When entering the licence, the field auto-prefixes "TBS-" — type only **M8CL-769Z**.

1. CREATE A SESSION

Do this before students arrive

1. Open the teacher dashboard at **www.education-tbs.co.uk** on your laptop or tablet.
2. Enter the **teacher password** first (provided by your administrator).
3. Enter your **licence key** (sent in your welcome email).
4. Click **Create Session**. A six-digit PIN is generated instantly.
5. Open **Projector View** in a second browser tab and drag it to the classroom display — it shows the PIN automatically.
6. Wait on the **Waiting screen** while students join. Each name appears in real time.
7. Once everyone is in, click **Start Session**. Joining closes immediately.

TIP

Put the PIN on the board before students enter the room. Give them three minutes to join, then press Start.

2. THE THREE PHASES

You decide when each begins

PHASE	WHAT HAPPENS	DURATION
Waiting	Students are joining. Nothing has started yet.	—
Phase 1 — Incorporation & Marketplace	Students set up firms and start buying, selling, and trading.	~15 min
Phase 2 — Crisis & Compliance	Risk events and market shocks hit. VAT deadlines and compliance pressure apply.	~15 min
Phase 3 — Final Sprint	The last push before final results. Every decision counts.	~15 min

NOTE

The fifteen-minute guide is a suggestion. Click **Next Phase** whenever you are ready. The countdown clock on the Projector View runs continuously across all phases.

3. WHAT YOU CONTROL

All buttons live on the teacher dashboard

Start Session	Opens the game. Students can no longer join after this point.
Next Phase	Moves from Phase 1 to 2 to 3. Updates the phase name on all screens instantly.
Pause / Resume	Freezes the session timer and all student activity. Use this for class discussion mid-game.
Trigger Crisis	Fires a market event for all students: supply shock, tax audit, competitor strike, or media scandal.
Trigger ESG	Launches one of three ethics dilemmas — all teams decide simultaneously. Useful for stop-and-discuss moments.
Open Projector View	Opens the big classroom screen in a new tab. Keep it on the main display throughout the lesson.
End Session	Closes trading for all students. Scores are calculated and certificates become available.
Class Report	Downloads the full PDF with grades, activity scores, and student reflections.

4. HOW STUDENTS JOIN

About three minutes

1. Students open **www.education-tbs.co.uk** on any device — phone, tablet, Chromebook, or laptop. No app required.
2. They click "**I'm a Student**", enter a nickname, pick a role, and type the six-digit PIN.
3. Their name appears on your dashboard and the Projector View as soon as they join.
4. Once you click **Start Session**, joining is closed. Latecomers need a session reset.

ROLE	MAIN FOCUS DURING THE GAME
CEO	Overall strategy and final decisions
CFO	Cash flow, loans, and investments
CMO	Marketing campaigns and brand decisions
COO	Supply contracts and operational efficiency
CHRO	Hiring decisions and team management
Sales Director	Customer orders and closing deals

5. HOW SCORING WORKS

Final score out of 100 points

CATEGORY	POINTS	WHAT IT MEASURES
Financial Result	30	Final cash and net worth at game end
Commercial Activity	20	Trades, deals, and customer orders completed
Business Knowledge	20	Quiz and Boardroom scenario correct answers
VAT Compliance	10	Filing VAT on time and correctly
Investments	10	Net return on stocks and property
Objectives	10	Phase objectives and supply contracts met

TELL STUDENTS

"Make good decisions. Stay compliant. Stay active."

6. WHAT HAPPENS AT THE END

#	ACTION	WHAT HAPPENS
1	Click End Session	Trading closes for all students immediately.
2	Scores calculated	Results, grades, and leaderboard are generated automatically.
3	Class Report ready	Download the full PDF from your dashboard.
4	Students reflect	Each student answers three short questions (optional skip), then receives a certificate.

7. THE 30-SECOND SCRIPT

Say this at the start of class

"Join with the PIN on the board. Pick your role. We run three phases: build, crisis, and final sprint. I control the pace and can trigger market events at any time. Your goal: strong decisions, stay compliant, work as a team. At the end you get a score, a grade, and a certificate."

8. ON-THE-DAY CHECKLIST

Five minutes before class starts

BEFORE STUDENTS ARRIVE

- Dashboard open and signed in
- Teacher password and licence key active
- Projector View on classroom display
- PIN visible on projector or board

DURING THE SESSION

- Click **Next Phase** when ready
- Use **Pause** for class discussion
- Trigger a Crisis or ESG event in Phase 2
- Watch the Activity Tracker for quiet students

ONCE STUDENTS ARE SEATED

- Three minutes to join with PIN
- All names showing on dashboard
- Click **Start Session**
- Say the thirty-second script

AT THE END

- Click **End Session** when Phase 3 done
- Students complete reflection (two minutes)
- Download Class Report from dashboard
- Show leaderboard on the projector

Need help? Email sakari.laajoki@education-tbs.co.uk — response within minutes during pilot weeks.